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Royston Crow Youth Football League

Annual General Meeting 24th June, 2015

RULE CHANGES SEASON 2015/16

The following were all provisionally approved at the SGM on 13th May, 2015

Those changes shown in red are mandatory as these are part of The Standard Code of Rules (SCOR) for Youth Leagues issued by The Football Association. Those in blue are recommended by The Management Committee.

8. QUALIFICATION OF PLAYERS

(a) (i) Contract players, as defined in Football Association Rules, are not permitted in this Competition with the exception of those Players who are registered under Contract with the same Club who have a team operating at Steps 1 to 6 of the National League System. It is the responsibility of each Club to ensure that any Player signing a registration form for that Club has, where necessary, the required International Transfer Certificate. Clearance is required for any Player **aged 10 and over** crossing borders including Wales, Scotland and Ireland.

(i) Subject to FA Rule C2(e), dealing with players without a written contract when a Player desires a Transfer is as follows:

The Player must obtain a Transfer Form from the League Registration Secretary. Part 1 should be signed by the Club for which the Player is registered, and given back to the Player along with his Registration Card. Then Part 1 & 2 of the Transfer Form should be passed to the Club the Player wishes to transfer to, who shall then submit the Transfer Form to the League Registration Secretary accompanied by 2 new photographs a stamped addressed envelope and the appropriate fee in accordance with Schedule 2 – Fines.

Should the Player's present Club object to the Transfer it should state its objections in writing to the League Registration Secretary and to the Player concerned within seven days of receipt of the Transfer Form.

Upon receipt of the Club's consent and the return of the Player's League Registration Card, or upon its failure to give written objection within seven days, the League Registration Secretary may, on behalf of the Management Committee, transfer the Player who shall be deemed eligible to play for the new Club from such date or 24 hours after receipt of such transfer and whose League Registration Card has been received by the Club prior to playing.

In the event of an objection to a Transfer the matter shall be referred to the Management Committee for a decision.

10. PLAYING SEASON. CONDITIONS OF PLAY

TIMES OF KICK-OFF. POSTPONEMENTS. SUBSTITUTES

(b) For Mini-Soccer – The maximum duration of play for the Under 7 and Under 8 Age Groups shall be two halves of 20 minutes each way, and for the Under 9 and Under 10 Age Groups, two halves of 25 minutes each way. The maximum playing time in any one day for the under 7 and under 8 age groups is 40 minutes, and for the under 9 and under 10 age groups is 60 minutes in all Competitions.

No Player participating in an Under 11 or Under 12 Division as at midnight on 31st August in any Season shall be permitted to play more than one game or, in the event the Competition allows the playing of a double-header, i.e. two separate matches, 80 minutes per day in all Competitions. For Under 13 to Under 16 Divisions, no Player may play more than 100 minutes per day in all competitions and for Under 17 and Under 18 Divisions, not more than 120 minutes per day in all Competitions

(c) Except by permission of the Management Committee all Matches must be played on the dates originally fixed but priority shall be given to The Football Association and all Parent County Association Cup Competitions. All other Matches must be considered secondary.

Clubs competing in Standard Leagues may mutually agree to bring forward a Match with the consent of the relevant Divisional Fixture Secretary.

Clubs competing in Development Leagues may mutually agree to bring forward or move back a Match with the consent of the relevant Divisional Fixture Secretary. Matches moved as a result of this must be rearranged by the Clubs within 14 days. If Clubs are unable to agree a date, this must be referred to the Divisional Fixtures Secretary by the postponing Club, who will decide whether to rearrange or void the fixture. Evening Matches shall be played as required by the League.

Evening Matches may be played on any day (Monday to Friday inclusive) by prior mutual arrangement of the two Clubs involved. In the event of a dispute, the Management Committee shall order the Match to be played on the Wednesday

(g) For Mini-Soccer – any number of substitutions may be used at any time with the permission of the Referee. Entry onto the field of play will only be allowed during a stoppage in play. A Player who has been replaced may return to the play as a substitute for another player. A Team must not have a **match day** squad greater than double the size of its team in an age group.

11. REPORTING RESULTS

(d) Leagues are permitted to collect but not to publish results for fixtures they organise for U7, U8, U9 and U10 Mini Soccer, and U11. They may require a Club to confirm that a set fixture has been played. A maximum fine of £5 may be imposed for a breach of this Rule.

12. DETERMINING CHAMPIONSHIP

New Rule

12(a) (i) In the event of two or more Clubs being equal on points for the Championship in any League Table at the close of the Competition, a deciding or "Play-Off" Match shall be played under the conditions arranged by the Management Committee. All remaining positions in the Table will be determined firstly by points and the goal difference and lastly number of goals scored.

The only exception to this is in respect of the Runners Up position where if a match has been awarded this position will be decided on the "head to head" results between the Teams. If this still fails to provide an outright Winner, a deciding or "Play-Off" Match shall be played under the conditions arranged by the Management Committee.

ADDITION TO EXISTING RULE SINCE SGM

12 (d) Where a Club has completed 75% of its fixtures the points for any games un-played may be awarded to the Opponents of the Club in default.

The definition of a "completed" relates to any fixture that having been set, a final outcome has been achieved and no further action is required. This can be either by the obtaining of a result on the field of play or by a decision based on a breach of League or Football Association Rules as decided by the appropriate Governing Bodies.

EXISTING POSTPONEMENT RULE

10(f)(vii) Notice of Postponement of any Match must be given without delay by the Secretary or Fixture Secretary of the postponing Club (or notice of a Club being unable to fulfil any Match must be given 48 hours prior to the Match by the Club) to the Divisional Fixture Secretary, the Referees Secretary, the Secretary of the Opposing Club and the Match Officials. Any Club failing to comply shall be dealt with by the Management Committee who may inflict any penalty it may deem suitable.

The Divisional Fixture Secretary shall acknowledge this action by giving a Reference Number. The postponing Club must send a completed League Postponement Form to the Divisional Fixture Secretary within 72 hours of receiving the Reference Number.

Written confirmation may be requested by the Divisional Fixture Secretary under Rule 5(q) of the circumstances surrounding the request for any Postponement.

The Secretary of the Opposing Club, shall be told the Reference Number and the reason for Postponement from 'a to h' above. The Opposing Club has seven days from receipt of the Reference Number to make comments in writing on the Postponement to the League Divisional Fixture Secretary. Clubs that fail to meet this requirement will have no further right of appeal.

No League or League Cup Match may be postponed or cancelled without the prior agreement of the relevant Divisional Fixture Secretary. Postponements shall be allowed for Clubs having a Player competing in:

- a. International Representative Competitions
- b. County Representative Competitions
- c. League Representative Competitions
- d. County Competitions
- e. Schools trips or events
- f. Approved Outside Cup Competitions
- g. Unplayable pitches
- h. Exceptional circumstances.

All requests for Postponements, for the reasons stated above, shall be treated as a postponement subject to the following clauses:

Requests for Postponements, for reasons other than 'a to g' above shall be treated initially as a Cancellation and a Rule Contravention Form shall be issued for non fulfillment of the fixture under this Rule. Confirmation of the decision that Rule 10(f) has been broken will be made by the Management Committee based upon the evidence submitted.

POSSIBLE AMENDMENT → This amendment was not approved.

10. (a) The Playing Season is regarded as being from the 1st September until the 31st May and all Member Clubs must be prepared to play within these dates.

The Annual General Meeting shall determine the actual commencing date for the ensuing Season which shall be in accordance with Football Association Rules. Original fixtures arranged by the Fixture Secretary, or at a Meeting specially convened for that purpose, to be held no later than 21st May, must not be arranged for a date later than seven days preceding the concluding date.

No Fixtures will be scheduled over the Christmas Holiday period, that is 2 weeks in total or for the Easter Holiday period, 1 week only including the Saturday before & Easter Sunday only. In addition two 'free weeks' will be granted to a Team providing the request is received in writing by the Fixture Secretary at least 28 days before the date required.

PLEASE NOTE:

School Trips/Events will count against a 'free week' request
A 'free week' request will be granted at the discretion of the Divisional Fixture Secretary
Half term fixtures are at the discretion of the Divisional Fixture Secretary

If requesting a 'free week' for School Trip/Event under a 7 day notice a letter from the School is required showing the names of the Players' that are unable to play in the published fixture. A free week will only be granted in these circumstances if the Team has less than the minimum number of players required available to play the fixture.

10(f) (vii) Notice of Postponement of any Match must be given without delay by the Secretary or Fixture Secretary of the postponing Club (or notice of a Club being unable to fulfil any Match must be given 48 hours prior to the Match by the Club) to the Divisional Fixture Secretary, the Referees Secretary, the Secretary of the Opposing Club and the Match Officials. Any Club failing to comply shall be dealt with by the Management Committee who may inflict any penalty it may deem suitable. The only exception to this Rule is when a Team is requesting a "free week" the notice period required is 28 days.

The Divisional Fixture Secretary shall acknowledge this action by giving a Reference Number. The postponing Club must send a completed League Postponement Form to the Divisional Fixture Secretary within 72 hours of receiving the Reference Number.

Written confirmation may be requested by the Divisional Fixture Secretary under Rule 5(q) of the circumstances surrounding the request for any Postponement.

The Secretary of the Opposing Club, shall be told the Reference Number and the reason for Postponement from 'a to e' above. The Opposing Club has seven days from receipt of the Reference Number to make comments in writing on the Postponement to the League Divisional Fixture Secretary. Clubs that fail to meet this requirement will have no further right of appeal.

No League or League Cup Match may be postponed or cancelled without the prior agreement of the relevant Divisional Fixture Secretary. Postponements shall be allowed for Clubs having a Player competing or being involved in:

- a. International, County or League Representative Competitions
- b. County Cup Competitions
- c. Schools Trips or Events (See Rule 10(a))
- d. Unplayable pitches
- e. Exceptional circumstances

Requests for Postponements, for reasons other than 'a to d' above shall be treated initially as a Cancellation and a Rule Contravention Form shall be issued for non fulfillment of the fixture under this Rule. Confirmation of the decision that Rule 10(f) has been broken will be made by the Management Committee based upon the evidence submitted.

THIS AMENDMENT

WAS NOT APPROVED

SO THE

EXISTING RULE APPLIES

THE WAY FORWARD SEASON 2015 -16

Firstly, may I thank those of you who took the time to respond with your thoughts and suggestions on the "Way Forward".

The whole point of this exercise was to challenge you the Clubs to let us know how best the League should move forward with the provision of Mini Soccer and 9 v 9, by challenging you to respond to what was a list of suggestions for you to focus on and to try to take ownership of the way we provide football for our younger Age groups.

As I said at the SGM I was convinced that Clubs would want the two Team format to continue for all the reasons that had been voiced before over volunteers and squad sizes moving forward through the various formats. But we had to make you aware of the negatives and benefits and get you on board on how to deal with the problems that are still with us over two years later than when we first discussed them.

Most Clubs believe that there should be penalties for Teams playing with incorrect numbers and cancelling at short notice, but do not like the concept of Fines. We will continue to monitor this situation, but regrettably fines are sometimes the only way of getting people's attention.

The concept of a Squad seems to be popular with everyone allowing development of Players and ensuring games with Teams of equal numbers can be put out by the Club weekly.

At Under 12, I am proposing looking at something "outside the box" to utilise the best parts of the Standard League Format with the needs of the development of Players and moving them within a Squad.

The use of smaller Divisions and moving Teams around also seems to be popular. In order to achieve this and to collect the necessary data to reassign Teams correctly Teams within Squads must have separate Names, for without this the results cannot be collected through Full Time.

In addition, a simple Match Result Form will be provided for Teams to complete which will also include a section for the number of Players brought by each Team to fulfil a fixture. Thus highlighting serial offenders who regularly turn up with either two many or insufficient Players.

Graham

PROPOSED STRUCTURE FOR SEASON 2015/16

Aims

- The aim is to ensure that as many children as possible get to play football, whilst ensuring that the level of competition is appropriate to the Players development needs and enjoyment by providing regular and organised football for children between the ages of 6 - 12.
- Ensure Teams are placed in the right Division commensurate with their ability.
- That matches between the Teams are 'enjoyable and meaningful' so both Teams get something from it.
- Divisions facilitate the continuing development of the Players rather than hinder it.

MINI SOCCER

Structure

The League will run Development Leagues for Mini Soccer at Under 7 through to Under 10 running Small Divisions of between 6 to 8 Teams and then adjusting the Divisional Constitutions to take into account the Teams playing records. The main aim being to make the games competitive, meaningful and enjoyable for both sets of Players involved.

Clubs competing in Development Leagues may mutually agree to bring forward or move back a Match with the consent of the relevant Divisional Fixture Secretary. Matches moved as a result of this must be rearranged by the Clubs within 7 days. If Clubs are unable to agree a date, this must be referred to the Divisional Fixtures Secretary by the postponing Club, who will decide whether to rearrange or void the fixture

There will be a free week between each Phase to allow for the new Divisions to be formulated and to allow for any catch up matches. At the younger age groups this may be possible to orchestrate around Half-Term Holidays

Prior to the start of the Season Clubs will be asked to rate their Teams on a scale of 1 to 4 on their playing strength, based on their view of what Division they should be placed in. This will then enable us to try and balance the Divisions with Teams of equal strength.

Divisions will be set for Single and Double Teams based initially on the "gradings" given by the Clubs and subsequently on their results. Please note that if there are insufficient Single Teams to be able to move them around these will be included with Double Team Divisions.

There will be Pre Season "Come and Play Festivals" for the Under 8s on 5th September and the Under 7s on 12th September. There will also be separate Trophy Events for both Age Groups at the end of the Season. For the Under 9s There will be a Trophy Event as well as the President's Cup and Calvert Trophy for the Under 10s.

The Rules

Squad Sizes

The Football Association in the Laws of Mini Soccer allow for a Squad to be double the size of the format who can take part in one game i.e. 10 for 5v5 and 14 for 7v7.

The League's guideline for the required number of Players to be registered to allow a Team to be entered into the League is for a minimum of 1 additional Player over the number of the Format i.e. 6 for 5v5 and 8 for 7v7 and 10 for 9v9.

Clubs will only be allowed to register more than one Team provided that they have sufficient Players to meet the minimum requirements to allow them to do so. For example if a 5v5 Team has 11 Players they will only be allowed to register 1 Team those with 12 will be expected to run 2 Teams. The same principle applies to 7v7 and 9v9 Teams.

Please note whereas the League cannot stop Teams travelling with double sized Squads to play single matches, but these Teams cannot demand that their Opponents play another match so as all their Players get sufficient game time, as Players cannot exceed the mandatory playing times laid down by the FA. for each Format.

As Under 7 to Under 11 is Development Football with smaller changing Divisions it is possible to add extra Teams in should a Club have an influx of Players during the Season at each Phase change. In order to encourage Clubs to enter new Teams the Fee for entry will be reduced by £5.00 after 1st October and by £10.00 from 1st January.

Where Players are "trying out" for a Club, "Temporary Player Registration" for 3 matches can be obtained by emailing the League Registration Secretary with the Players Name.

Players from Under 7 to Under 11 are registered as a Squad. For the purpose of this Rule a Squad shall be deemed represent a maximum of 3 Teams. This allows for the movement of Players between Teams within the Club whether based on the development of the Player or the need to fill Teams with the required number of Players to fulfil a fixture. Where Clubs have more than 3 teams they are asked to separate them into two Groups

Teams will be asked to confirm number of players they intend to bring when confirming fixture. Teams then confirm how many players were actually brought by opposition. Two teams squads consistently leaving too few squads will be forced to no longer have teams available.



However, they can only play for Teams that compete in the same Division, and play for one Team on the day, and in the case of any Trophy Events will be cup tied for the first Team they play for.

Playing Times

The FA has laid down maximum times that Players within these Age Groups are allowed to play as follows:

- Under 7/8 Maximum Playing Time is 40 Minutes*
- Maximum time per half – 20 minutes each way - Extra Time the*
- Under 9/10 Maximum Playing Time is 60 Minutes*
- Maximum time per half - 25 minutes each way - Extra Time 5 minutes each way*

Note: Matches may be played as 4 equal quarters by agreement between both Teams prior to Kick Off.

In instances where there is a Single Team in a Double Team Division Clubs should agree when confirming the fixture whether to play two Matches, in which case playing time must be reduced, or just one Match for one Team

Structure for 9 v 9

Under 11
This Season the Under 11 Age Group becomes a Development League. It is our intention to run this in a similar way to the Mini Soccer using small Divisions and moving Teams around based on their playing record.

Under 12
Leagues are currently permitted to run the Under 12 Age Group as a Standard League. The proposal here would be to run either a two or three League Season as was done with the Under 11's last Season, moving Teams within Divisions based upon results.

At both Under 11 & 12 there will be a traditional Knock out Cup Competition.

Squad Sizes
Players will be registered as a Squad. For the purpose of this Rule a Squad shall be deemed represent a maximum of 3 Teams. This allows for the movement of Players between Teams within the Club whether based on the development of the Player or the need to fill Teams with the required number of Players to fulfil a fixture. Where Clubs have more than 3 teams they are asked to separate them into two Groups.

However, they can only play for Teams that compete in the same Division, and play for one Team on the day, and in the case of the League Cup will be cup tied for the first Team they play for.

The exception is at Under 12 where a Player can play 3 times for another Team in the Squad. Once the Player has played for that other Team four times or more, he/she shall not in that Season be eligible to play for the other Team except by permission of the Management Committee.

At this point his Registration Card should be returned to the League Registration Secretary to be altered to his new Team. In the event that the Player has already played in a League Cup Competition for a previous Team, the Registration Card will be marked "Cup-tied" on the reverse.

Rule Changes

(a) Equal Numbers
If the Opposition Team fields fewer than the maximum number of players, Teams will be offered the choice of loaning them one or more Substitutes (if available and willing) or withdrawing one or more of their own Players (or a combination of both choices) to make the number of Players equal on both teams to increase competition, development and enjoyment.
Reason: Stop teams postponing matches when they have Players missing

(2) Power Play
If, in any match, the goal difference reaches 4 goals, the losing team is offered a Power Play and can either bring on an additional player or ask for the removal of one of the other Team's Players until the end of the game or until the goal difference is reduced to 2 goals.
Reason: Help make matches more competitive.

(3) Blue Cards / Sin Bin
The Match Referee shall have the power to temporarily suspend a Player from the match for any cautionable offences, and they may not be replaced for the following duration, 2 minutes for Under 7-10s and 5 Minutes for U11-12s.
The Referee can do this by either showing a Blue Card or by verbal instruction to the Player's Manager. Repeated offences will lead to the Player being refused re-entry into the game.
Reason: Help diffuse situations with Young Players.

(4) Equal Playing
All Squad Members should receive equal playing time where possible, with a best practice. (Time recommendation of at least 50% per Player for each game).
Reason: Development of Players

Results

We hope to have all fixtures for Mini Soccer & 9v9 on FA Full Time for the coming Season. This will allow us to collect the results using the SMS text messaging service but the League tables generated will not be viewable to Clubs, as we are not allowed to publish results in the younger Age Groups, but this information can then be used to make decisions on the placement of Teams during the Season.

In order to achieve this and to collect the necessary data to reassign Teams correctly Teams within Squads must have separate Names, for without this the results cannot be collected through Full Time.

Therefore to achieve this we would ask that Clubs register enough Players to each Team to allow this. Movement between the Teams will be allowed, but they can only play for one Team on the day and if involved in a Cup Competition they will be cup-tied for the first Team they play for.

A simple Match Result Form will be provided for each Team to complete. This will include details of the Players used and the number of Players brought by each Team to fulfil a fixture. Thus highlighting serial offenders who regularly turn up with either to many or insufficient Players.

11 v 11

11 v 11 Under 13-18
Please note that it is intended to run an additional Plate Competition for the Under 18 Division which will be for all Teams knocked out in the First Round of the League Cup, who will then be entered into the Competition automatically.

UNDER 11's

Biggleswade Town	9.807	Fairlands Youth Yellowws	9.272
Bedwell Rangers Redsox	9.714	Wymondley Park	9.238
Plantation Youth	9.708	Parsloe Athletic	9.217
Baldock Town Crusaders	9.666	Buntingford Cougars Whites	9.200
BSFC Athletic	9.666	Bishops Stortford Swifs	9.181
Sawbridgeworth Town	9.652	BSFC United	9.181
Bassingbourn Youth	9.651	Stevenage Boro. Harriers	9.173
Buntingford Cougars Blues	9.590	Baldock Town Templars	9.166
Letchworth GCE Reds	9.578	Ashwell Academicals Strikes	9.150
Hitchin Town Yellowws	9.571	Letchworth GCE Blues	9.150
Letchworth GCE Blacks	9.545	BSFC Wanderers	9.142
St Neots Town Youth	9.461	Stevenage Boro. Spitfires	9.115
F C Comets Galaxy	9.458	Stevenage Boro. Tornados	9.111
Broadhall Youth	9.434	Ashwell Academicals Bushshels	9.000
Pin Green Juniors	9.428	BSFC Town	9.000
Stevenage Boro. Hurricanes	9.428	Letchworth GCE Gold	9.000
Buntingford Cougars Stripes	9.368	F C Comets Meteors	8.941
Morden Magpies	9.360	Stotfold Juniors Amber	8.875
Hitchin Town Greens	9.350	Stotfold Juniors Grey	8.833
Knebworth Tigers	9.333	Bedwell Rangers Blacksox	8.814
BSFC Rovers	9.291	Stotfold Juniors Gold	8.727
Fairlands Youth Blues	9.291	Royston Town Youth	8.625
Stotfold Juniors Black	9.280		

UNDER 12's

Hitchin Town Pumas	9.961	Stotfold Juniors Amber	9.619
Royston Town Eagles	9.954	Symonds Green	9.600
Biggleswade Town Whites	9.909	BSFC Wanderers	9.576
Baldock Town Youth	9.807	BSFC Town	9.555
Royston Town Diamonds	9.791	Stotfold Juniors Black	9.555
Ashwell Academicals	9.789	Sawbridgeworth Town Sliders	9.541
Stevenage Boro. Alistars	9.789	BSFC United	9.538
Biggleswade Town Greens	9.777	Hitchin Town Jaguars	9.523
Shefford Saints Orange	9.750	Hitchin Town Panthers	9.520
BSFC Athletic	9.739	Bedwell Rangers Lions	9.480
Letchworth GCE Yellowws	9.722	Bishops Stortford Swifs	9.480
BSFC Rovers	9.720	Shephall United	9.423
Letchworth GCE Orange	9.720	Eisenham Youth	9.400
Sawbridgeworth Town Reds	9.708	BSFC Rangers	9.346
Hatfield Youth	9.695	Buntingford Cougars	9.333
Manuden JFC	9.680	Royston Town Colts	9.333
Plantation Youth	9.652	Bedwell Rangers Reds	9.241
Horstead Hares	9.636	St David's Youth FC	9.185
Letchworth GCE Gold	9.636	Stevenage Boro. Redsox	9.000

UNDER 13's

Baldock Town Youth	9.727	Stevenage Borough Pumas	9.272
Buntingford Cougars Blues	9.714	Shephall United	9.263
Melbourn Dynamos	9.650	Knebworth Pumas	9.200
Letchworth GCE Black	9.520	Barrnord United	9.157
Ashwell Academicals	9.500	Buntingford Cougars Whites	9.052
Biggleswade United	9.500	Bassingbourn Youth	9.000
Bishops Stortford Swifs	9.500	Eisenham Youth	9.000
Stotfold Juniors	9.480	Stevenage Borough Wanderers	9.000
Shefford Saints	9.440	Symonds Green	9.000
Hitchin Town Titans	9.400	F C Comets	8.950
Clifton Colts	9.388	Pin Green Juniors	8.947
Letchworth GCE Reds	9.368	Stevenage Borough Rovers	8.947
ESS F.C.	9.347	BSFC United	8.750
Royston Town Rovers	9.315	Royston Town Rangers	8.500
Arlesey Town Youth	9.272		

UNDER 14's

F C Comets	9.789	Spartak '78 YFC	9.222
Buntingford Cougars	9.666	Letchworth GCE Whites	9.214
Albion Youth	9.555	BSFC Rangers	9.166
Baldock Town Templars	9.555	Letchworth GCE Blues	9.045
Manuden JFC	9.473	Hatfield Youth	9.000
Stevenage Borough Stars	9.470	BSFC Town	8.928
Wymondley Park	9.428	BSFC Rovers	8.857
Eisenham Youth	9.411	Melbourn Dynamos	8.842
Symonds Green	9.411	Bengeo Youth	8.812
Bassingbourn Youth	9.378	Bedwell Rangers Lions	8.736
Shephall United	9.352	Sawbridgeworth Town	8.650
Stotfold Juniors	9.352	Fairlands Youth	8.555
Baldock Town Crusaders	9.250	Royston Town Diamonds	8.157
Bedwell Rangers Irons	9.250	Stevenage Borough Eagles	7.562

UNDER 15's

Bassingbourn Youth	9.555	Wymondley Park	8.920
BSFC Rangers	9.518	Barrnord United	8.833
H C Cougars	9.500	Bedwell Rangers	8.833
Eisenham Youth	9.333	Stevenage Borough Lions	8.800
Hitchin Town Youth	9.321	F C Comets	8.625
Pin Green Juniors	9.307	Sawbridgeworth Town	8.520
Knebworth Cheetahs	9.285	Letchworth GCE Blues	8.500
Melbourn Dynamos	9.222	Whitehorn Wanderers Reds	8.370
Royston Town Youth	9.210	Baldock Town Templars	8.230
Baldock Town Crusaders	9.192	BSFC Athletic	8.166
Stotfold Juniors	9.142	Potton Colts	8.115
BSFC Rovers	9.130	BSFC Spitfires	8.071
Whitehorn Wanderers Black	9.080	Stevenage Borough Tornados	7.782
Symonds Green	9.074	Sawbridgeworth	7.210
Letchworth GCE Orange	8.960		

UNDER 16's

Hertford Town Youth	9.857
Barnold United	9.458
Buntingford Cougars Whites	8.960
Bedwell Rangers Aztecs	8.928
Stevenage Borough Vikings	8.888
Letchworth GCE Gold	8.800
Bishops Stortford Swifts Reds	8.764
Hitchvvin Town Hawks	8.761
Buntingford Cougars Blues	8.750
Mid Beds Tigers	8.560
F C Comets	8.500
Melbourn Dynamios	8.500

Pin Green Juniors	8.500
BSFC Colts	8.480
Mannuden JFC	8.392
Potton Colts	8.315
Baldock Town Templars	8.250
Letchworth GCE Whites	8.173
Knebworth Bobcats	8.153
Sawbridgeworth Town	7.950
Stotfold Juniors	7.912
Austen Arrowheads	7.703
Bishops Stortford Swifts Black	7.666
BSFC Athletic	7.428

UNDER 18's

Stevenage Town Youth	8.565
Bassingbourn Youth	8.545
Hornead Hares	8.500
Sawbridgeworth Town	8.222
Stotfold Juniors Black	8.217
Bishops Stortford Swifts	8.181
Baldock Town Templars	8.166
Melbourn Dynamios	8.150
Mannuden JFC	8.133
Hitchin Town Tigers	8.117

Baldock Town Knights	8.105
Letchworth GCE Reds	8.043
Letchworth GCE Whites	7.916
Eisenham Youth	7.842
Clifton Lightning	7.736
F C Comets	7.625
Langford Youth	7.565
Stotfold Juniors Amber	7.538
Royston Town Youth	7.111